WASSCE / WAEC INFORMATION AND COMMUNICATION TECHNOLOGY (ELECTIVE) SYLLABUS

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1. **AIMS**

The aims of the syllabus are to:

- (1) test candidates' appreciation of the concepts of Information and Communication Technology (ICT);
- (2) test the capabilities of candidates in the application of ICT skills in education and business;
 - (3) verify candidates' potential for higher studies in Information and Communication Technology and related areas.

2. **SCHEME OF EXAMINATION**

The examination will consist of two papers, 1 and 2.

<u>Paper 1</u>: This will be a two and half-hour paper consisting of three compulsory questions meant to test the <u>practical skills</u> of candidates for a total of 45 marks.

<u>Paper 2:</u> This will be a two-hour paper made up of two sections, A and B.

Section A: This will consist of 50 multiple-choice objective questions for one-hour

for a total of 25 marks.

Section B: This will consist of five questions out of which candidates will be

required to answer only three for one and half hours for a total of 30

marks.

1. <u>DETAILED SYLLABUS</u>

TOPIC NOTES

1. DATA	1.1 Data types e.g integers, real numbers,				
. REPRESENTATION	strings etc				
	1.2	Number bases with special reference to			
		binary, decimal and hexadecimal.			
	1.3	Units of data storage.			
2. INTRODUCTION	2.1	Meaning of information system			
TO INFORMATION		2.2 Knowledge of the different			
SYSTEMS		types of information systems.			
	2.3	Attributes of good information.			
	2.4	Internal and external information			
		eg. intranet, extranet, memos,			
intercom,					
		talking drum, mobile phone etc.			
	2.5	The role of information in society.			
3. INTRODUCTION	3.1	The Internet			
TO DIGITAL		3.2 Computer crime			

TECE	INOLOGY	3.3	The role and impact of Information			
TECHNOLOGY 3 CULTURE			Technology on everyday life e.g			
		e-	business, e-health, e-mail,			
			earning, Computer Based			
			aining, Computer Assisted			
			Manufacturing, Computer Aided Design, etc.			
		1.4 K	nowledge of media types e.g digital videos			
		ar				
			gital sounds, voice over internet protocol			
		()	OIP),voice recognition system, etc.			
4. WC	ORD	11 Cre	eating editing and formatting documents			
	OCESSING		Creating, editing and formatting documents. Business documents eg. memos, reports etc.			
FIX	JCESSING	4.2 Bus	Mail merge.			
		4.4	Printing of documents.			
5. DE	SKTOP	5.1	Creating, editing and formatting documents.			
	BLISHING	5.2	Printing publications.			
FUI	BLISTING	5.2	Finding publications.			
6. SF	PREADSHEET	6.1	Creating, editing and formatting documents.			
0. 51	KE/ KDSTILL I	6.2	Sorting and querying for information.			
		0.2	Softing and querying for information.			
		6.3	Creating graphs and charts to represent data			
in		0.5	creating graphs and charts to represent data			
111			worksheets.			
		6.4	Working with functions			
		6.5	Data security: use of passwords.			
		0.5	Data security, use of passwords.			
7. HAR	DWARE	7.1	External components and their functions.			
		7.2	Internal components and their functions.			
		7.3	Computer Diagnostics and Maintenance.			
8. SO	FTWARE	8.1	System software e.g operating systems and			
			their functions.			
		8.2	Utility programmes and their uses.			
		8.3	Types of application programs.			
		8.4	Software licensing considerations.			
		8.5	Installation and upgrading of computer			
			software.			
		8.6	Software terminologies and concepts:			
			- machine language;			
			- high-level versus low level;			
			- use of fourth generation language;			
			- use of language translators;			
			- source code;			
			- Error messages;			
			- Software portability;			
			- Compilers;			
			- Interpreters;			
			- Assemblers, etc.			
			1 100011101010, 010.			

9.	NETWORKING	9.1	Netwoi	rk concept.		
		9.2	Types of	of networks.		
		9.3	Networ	rk Topology		
		9.4	Networ	rk Architecture.		
		9.5	Networ	rk configuration.		
		9.6	Comm	unication of data on networks.		
		9.7	Data se	ecurity on networks.		
10.	INTRODUCTION	10.1	Flow c	harts		
	TO	TO 10.2 Algorithms and data structures				
	PROGRAMMING		10.3Program development life cycle.			
	10.4 Programming languages.					
		10.5	Web de	esign using HyperText		
			Mark-u	up Language (HTML).		
		10.6	Practic	al knowledge of BASIC and HTML		
			prograi	mming languages. Questions will		
			howeve	er be limited to QBASIC.		
11.	DATA BASE		11.1	Designing and creating data bases.		
	MANAGEMENT		11.2	Working with queries.		
	SYSTEM		11.3	Working with forms.		
			11.4	Working with reports.		
12.	APPLICATION		12.1	Types of tools.		
	OF ICT TOOLS		12.2	Learning with ICT tools		
	IN EDUCATION		12.3	Advantages and disadvantages of using ICT tools in learning.		